

stripe

Florent Tardivel

HEAD OF SALES FRANCE, STRIPE

Bitcoin: A Peer-to-Peer Electronic Cash System

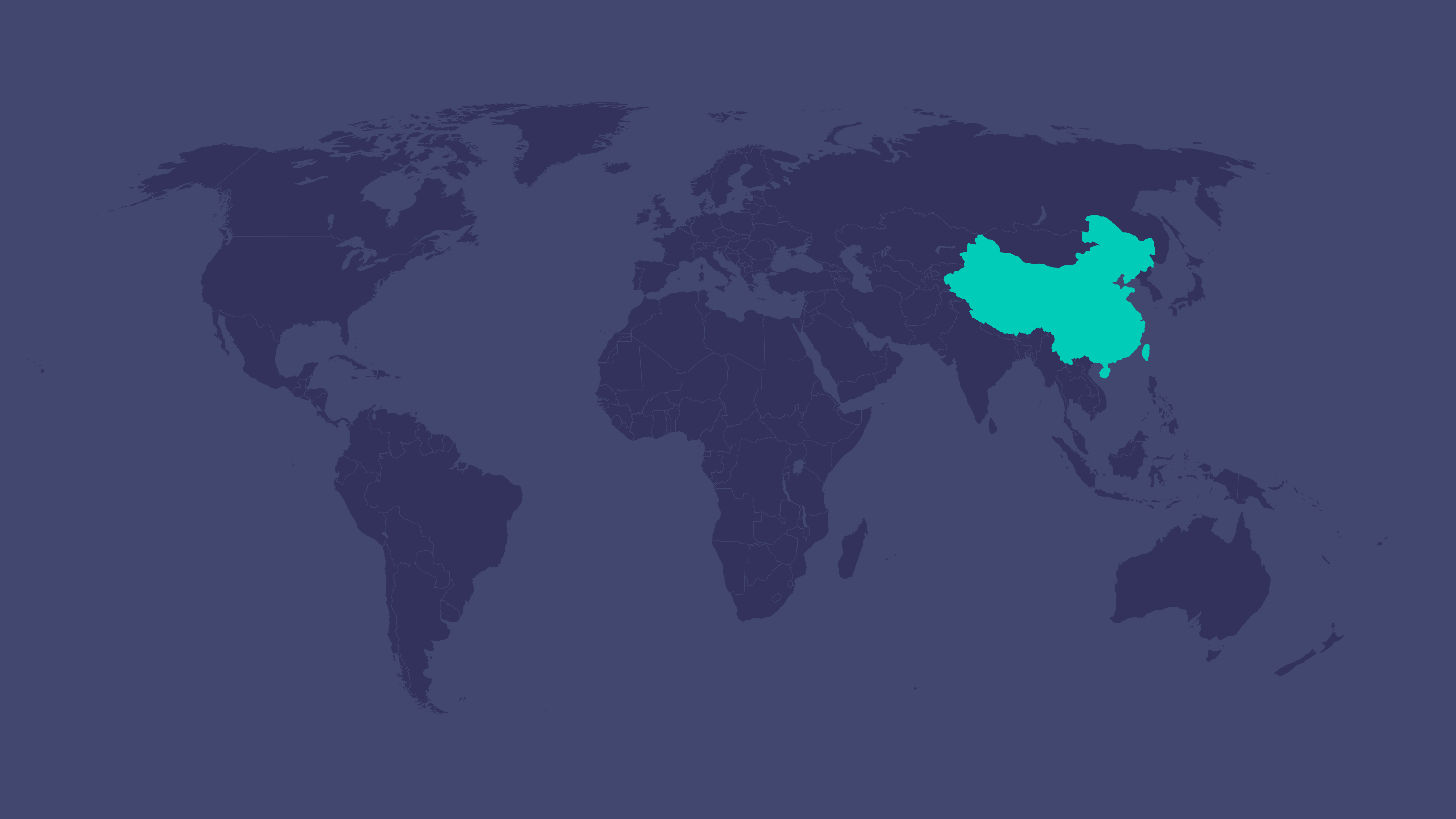
Satoshi Nakamoto
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Abstract. A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network timestamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing the proof-of-work. The longest chain not only serves as proof of the sequence of events witnessed, but proof that it came from the largest pool of CPU power. As long as a majority of CPU power is controlled by nodes that are not cooperating to attack the network, they'll generate the longest chain and outpace attackers. The network itself requires minimal structure. Messages are broadcast on a best effort basis, and nodes can leave and rejoin the network at will, accepting the longest proof-of-work chain as proof of what happened while they were gone.

1. Introduction

Commerce on the Internet has come to rely almost exclusively on financial institutions serving as trusted third parties to process electronic payments. While the system works well enough for most transactions, it still suffers from the inherent weaknesses of the trust based model. Completely non-reversible transactions are not really possible, since financial institutions cannot avoid mediating disputes. The cost of mediation increases transaction costs, limiting the minimum practical transaction size and cutting off the possibility for small casual transactions, and there is a broader cost in the loss of ability to make non-reversible payments for non-reversible services. With the possibility of reversal, the need for trust spreads. Merchants must be wary of their customers, hassling them for more information than they would otherwise need. A certain percentage of fraud is accepted as unavoidable. These costs and payment uncertainties can be avoided in person by using physical currency, but no mechanism exists to make payments over a communications channel without a trusted party.

What is needed is an electronic payment system based on cryptographic proof instead of trust, allowing any two willing parties to transact directly with each other without the need for a trusted third party. Transactions that are computationally impractical to reverse would protect sellers from fraud, and routine escrow mechanisms could easily be implemented to protect buyers. In this paper, we propose a solution to the double-spending problem using a peer-to-peer distributed timestamp server to generate computational proof of the chronological order of transactions. The system is secure as long as honest nodes collectively control more CPU power than any cooperating group of attacker nodes.

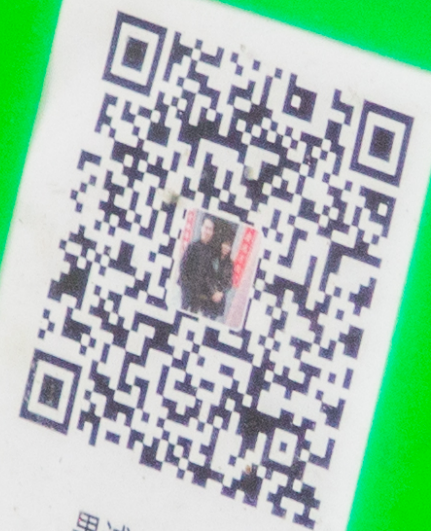


7B+ cards

Largest card network in the world



推荐使用微信支付



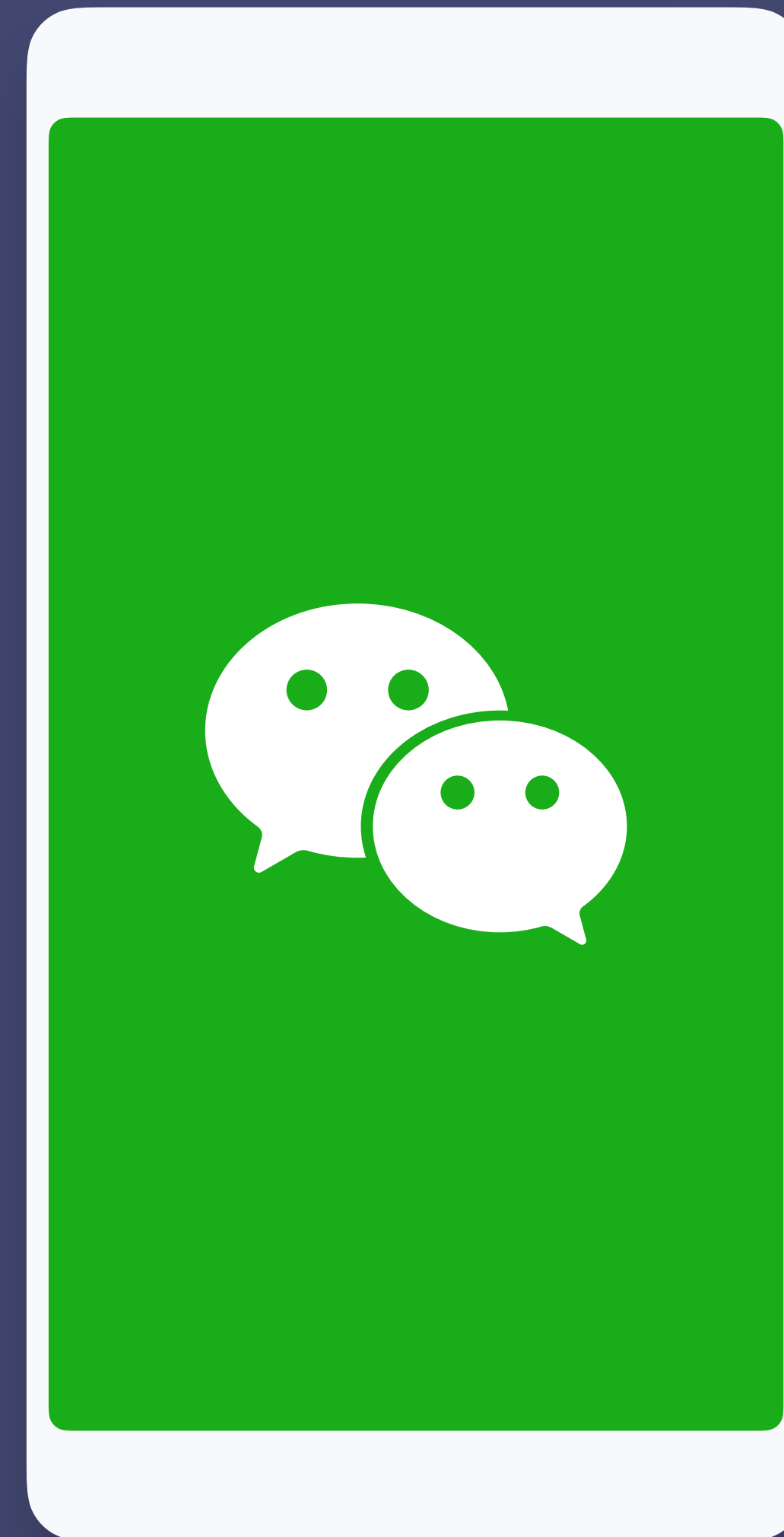
果诚水果店

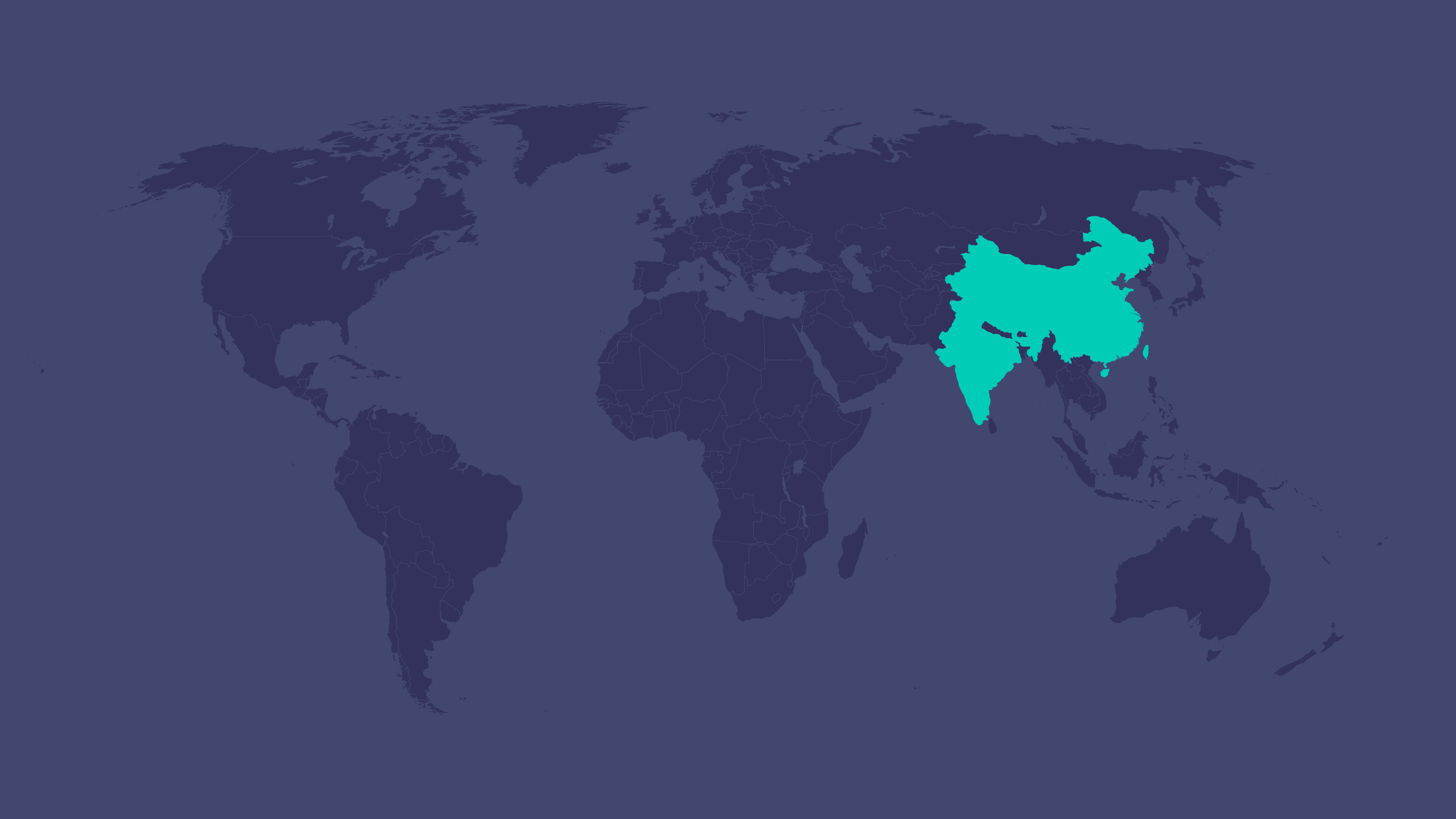


1.1B

monthly active WeChat users

➤ Social network first, payments built on top







Consent Layer

Cashless Layer (UPI)

Paperless Layer

Presenceless Layer



Consent Layer

Cashless Layer (UPI)

Paperless Layer

Presenceless Layer

BENEFITS OF UPI



Public

Interoperable payment methods



Fast

Send payments instantaneously



Cheap

No additional intermediaries taking fees



Available

Open 24/7

TODAY

1.1B People

using the India stack

\$250B

payment volume run-rate

Cashless

due to demonetization in Nov 2016

x50

payment volume in 2 years





49%

of GDP is processed
through M-Pesa

93%

of Kenyans have access to
mobile payments





venmo



coins.ph

Grab Pay



amazon pay



JioMoney

NETELLER

CashApp



masterpass
by mastercard

yono  SBI



nexi

G Pay



zelle®



samsung pay

 gojek



hike



GoPay 

PayPal

Cards are dead.
Long live wallets?

US IN-PERSON PAYMENTS: NUMBER OF USERS (MILLIONS)



OPEN LOOP

Business-agnostic

CLOSED LOOP

Business-specific

OPEN LOOP

Business-agnostic

SAMSUNG
pay

G Pay

 Pay

CLOSED LOOP

Business-specific

OPEN LOOP

Business-agnostic

SAMSUNG
pay

G Pay

 Pay

CLOSED LOOP

Business-specific



\$1.6B

stored value across gift cards
and mobile app

OPEN LOOP

Business-agnostic

SAMSUNG
pay

G Pay

 **Pay**

CLOSED LOOP

Business-specific



Walmart  Pay



amazon


 **iTunes**

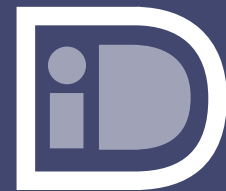
Uber





EMV

Standards have made chip and pin ubiquitous in Europe.



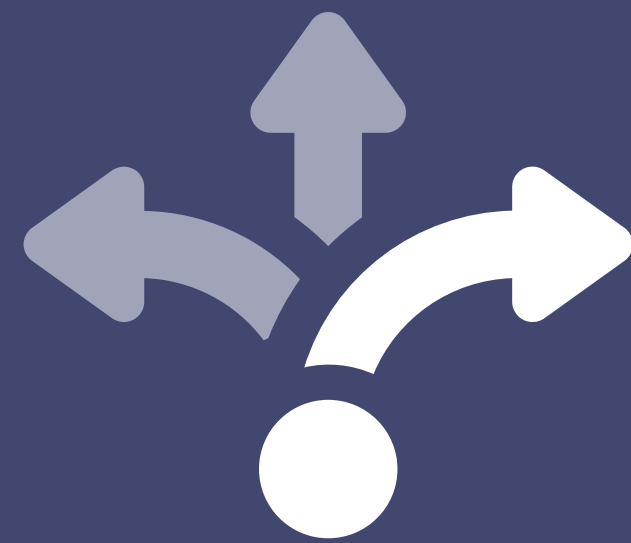
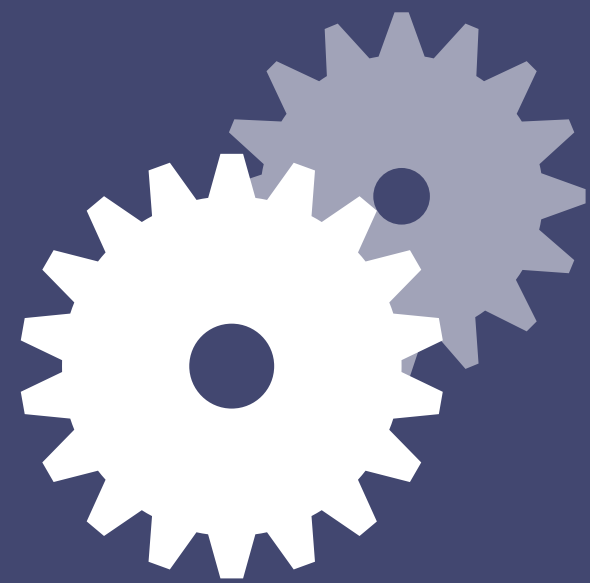


The European Commission has proposed a revised Payments Services Directive (PSD2) and a Regulation on Multilateral Interchange Fees (MIFs) in order to **cater to the needs of the European payments market**.

The proposed bills are intended to create **more competition** in the market which in turn should lead to **innovation and higher security standards in the payments environment**.

Strong Customer Authentication

SCA





GLOBAL PAYMENTS AND TREASURY NETWORK



GPTN

\$USD



**AMERICAN
EXPRESS**

GLOBAL PAYMENTS AND TREASURY NETWORK

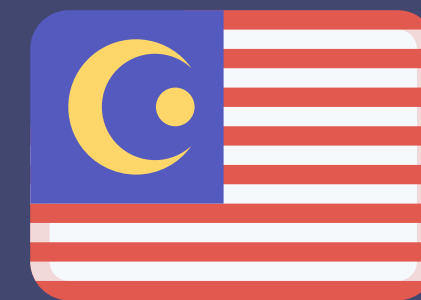
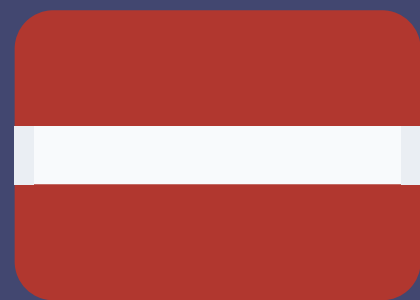
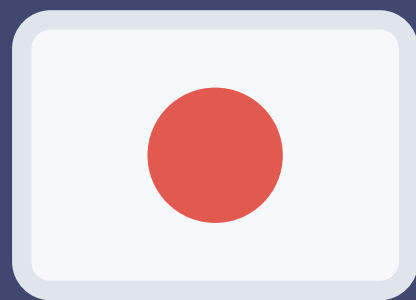
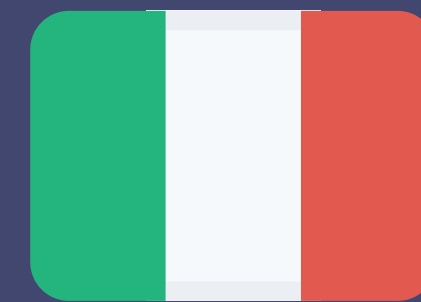
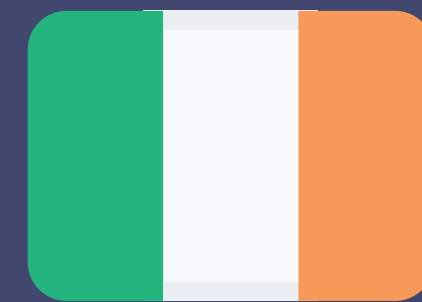
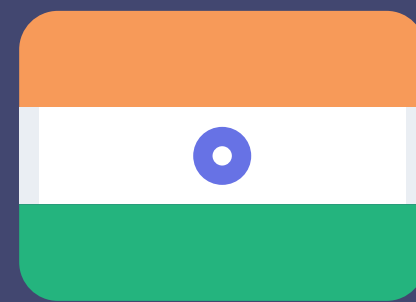
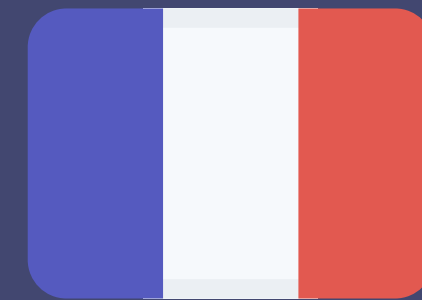
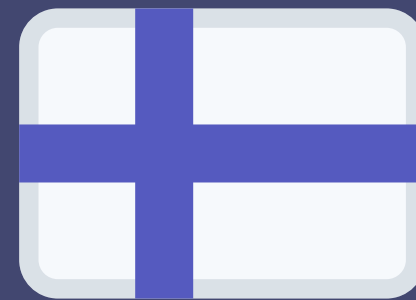
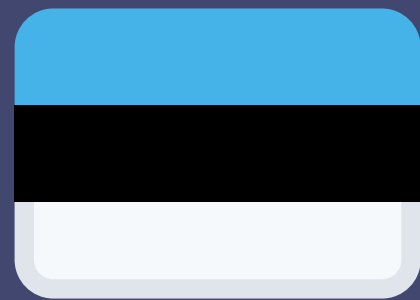
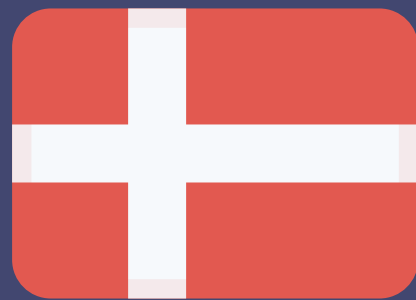
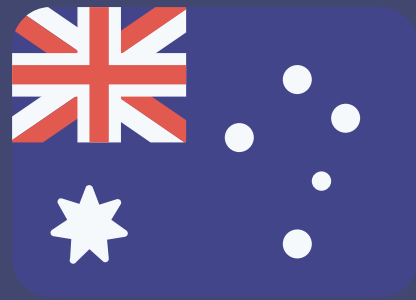
ACCEPTANCE

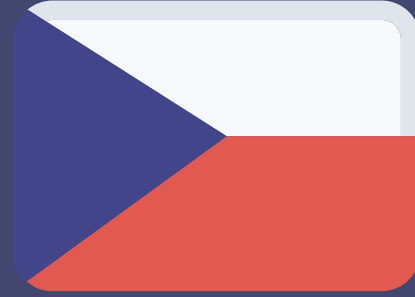
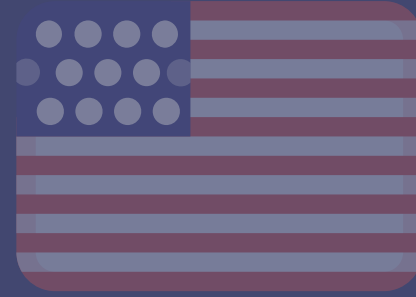
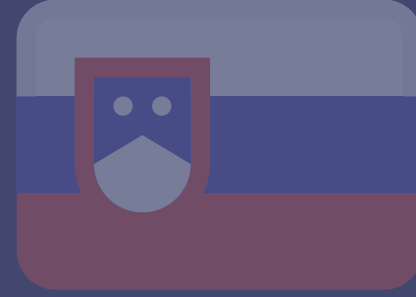
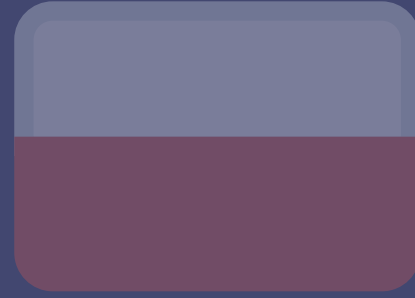
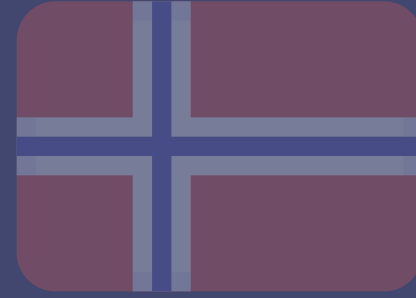
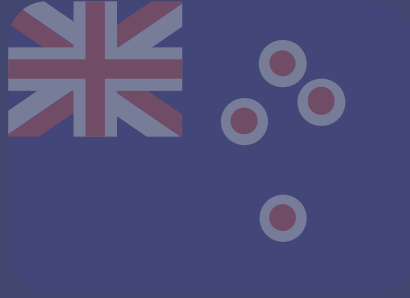
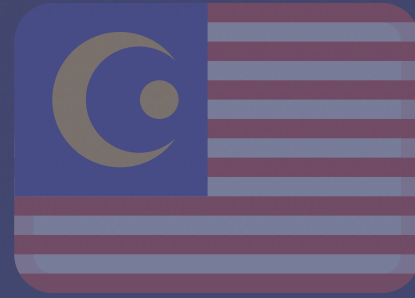
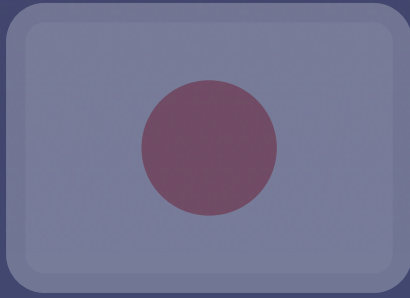
STORAGE



MANAGEMENT

PAYOUTS







GLOBAL PAYMENTS AND TREASURY NETWORK

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